Further Help

The 3D-XplorMath Consortium

As already mentioned in "Once Over Lightly", the Quick Help menu was designed to explain only the most central features of the program, to help a new user to get going. As such it is very short on details and is not intended to be a substitute for the full program documentation. The latter is in HTML format. It can be entered at its Table of Contents page and easily navigated from there by selecting "Local HTML Documentation" from the Documentation menu. Here you will find detailed instructions on using the more technical features of the program. Use the links on the Index page of the documentation to find quickly the information you are looking for.

You will also find in the HTML documentation a long list of suggestions of interesting things to look at and experiments to try. In the Table of Contents page, click on Getting Started with 3D-XplorMath, and about half-way down that page look at Things to Try.